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Subnautica has proven to be extremely popular among players with a 10/10 review score on Steam, establishing itself as a market leader in adventure games. Fans have described it as a true survival game, calling it one of the scariest games in the genre and praising the graphics that capture underwater visuals very well. The game, which is set in an ocean environment, is played in the first person with an open format, allowing players to move freely and discover different aspects of the game. After crashing into the planet, users will have to navigate the challenging missions while avoiding the dangers posed by the ocean, with the goal of eventually being able to escape with the rest of their crew. Developed by Charlie Cleveland and published by Unknown Worlds Entertainment, Subnautica was first available in January 2018 and is available for playback on Microsoft Windows, MacOS, Xbox One, and PlayStation 4. When the time comes, you will need to know where they are. That's where we're going. The location of your Subnautica saves varies depending on whether you play the game through Steam or Epic Games. Find the help related to your installation below. Epic Windows GamesIf you play Subnautica on Epic Games, your game save files are on this path:%AppData%. LocalLow Unknown WorldsSubnauticaSubnauticaSavedGames To quickly go this way: Hit WINDOWS and R on the keyboard (WINDOWS is the key that opens the start menu)Insert the path to the text boxClick OK and File Explorer will open in your folder saves! You may have to turn on the hidden files if the folder is empty, see ours as viewing the hidden files in the Windows manual, and then try to visit the path again. The file path should look like this in File Explorer: MacMac installation Subnautica on Epic Games to keep your game saves in this folder: /Library /App Support/Unity. Unknown Worlds.Subnautica/Subnautica/SavedGames Steam WindowsIf you have the default Steam Library location Of Subnautica games save files to install Steam are on one of the following paths on Windows: Subnautica-SNAppData-SavedGames ORC: Software files (x86)Steam-steamappscommonyou may need to include hidden files, see our how to view hidden files in the Windows guide, and then try to visit the path again. MacMac Subnautica on Steam installations, by default, will save game files on the following way: /Library/App Support/Steam/steamapps/common/Subnautica/SNAppData/SavedGames Subnautica screenshots located in your game save files inside folders called screenshots. Here's more help, find this folder for Windows and Mac.Note that if you took a screenshot through F12, it's this The steam screenshot and will not be saved in one of the below paths. Instead, follow this guide to find out where your screenshots are stored. Windows To find your Windows Subnautica screenshots, first go to one of the following directories (depending on your installation method): Steam:C: Software files (x86)Steamapps common Subnautica SNAppDataSavedGames Epic games%AppData%. LocalLowUnknown WorldsSubnauticaSubnauticaSavedGames Then, go to the save slot to save you want to view the screenshots for (like slot0001), and inside this folder you'll find folder screenshots of subnautica screenshots will be there! MacFor Mac Subnautica screenshots, go to the following folder: Par: /Library/App Support/Steamapps/General/Subnautica/SNAppData/SavedGames Epic Games/Library/App Support/Unity. Unknown Worlds.Subnautica/Subnautica/SavedGames Then, go to the save slot to save you want to view the screenshots for (like slot0001), and inside this folder you will find folder screenshots of your Subnautica screenshots will be there! Cloud Savings for Subnautica by Nagra CAUTION : THIS TECHNICA WILL NOT RECOMMEND UNTIL LIFE SYSTEM IS HEAVILY OPTIMIZED. AT THIS POINT, SUBNAUTICA KEEP FILES TENDING TO EXPLODE QUICKLY IN SIZE, REACHING THE GIGABYTE PRETTY QUICKLY. THIS WILL INEVITABLY EVENTUALLY FLOOD THE COMMON SPACE AND SPOIL THE SAVE AS INCOMPLETE PARTS OF IT WILL MOVE BETWEEN COMPUTERS. Since Subnautica currently does not provide cloud savings, I decided to make a guide on how to quickly set up your own cloud for it. To do this, you'll just need Dropbox (or any equivalent program) and your computer's command/terminal. This guide works for all Subnautica platforms you can play on. A similar guide to the Kerbal Space ProgramSimilar guide for Rogue Legacy Subnautica games to save files currently cannot participate in any cloud-saving options as far as I know. So to transfer files between systems or do backups, we'll have to dig deep inside the system folder to find said data. The exact path depends on the market you have purchased the game in. Steam I got mine from Steam, and way Software files (x86) Steamsteamappscommon SubnauticaSNAppDataSavedGames folder contains a folder of options as well as a folder such as slot0001 for each game of preservation. Epic games I don't have an Epic version, but I hear on the vine that keep the games stored in the user's folder. Let's say my username is versluis, the full path will be C: Users of AppData LocalLow Unknown WorldsSubnauticaSubnauticaSavedGamesOther services that I understand that Subnautica is also available in other markets such as Discord, as well as Xbox One and Playstation 4. Unfortunately, I have no idea where Keep the games stored. If I ever find out, I'll update this article. Similarly, if you know such a path, please leave it in the comments below. Home Subnautica Subnautica Error Reporting Hello, I recently recently GAMEPass Ultimate PC VERSION, and some questions:I didn't get any achievements in the game It didn't seem to even try to sync my save game from the Xbox GamePass Store version and the GamePass page both say that subnautica PC supports Xbox Live Achievements, Xbox Live Cloud saves, and Xbox Play Anywhere. Do they work in the pc GamePass edition of the game? Or is there something that may not be right with my installation? (I had and then an unidentified version of the Epic Game Store, and to try to avoid any conflicts with GamePass verison). Subnautica Subnautica 2018 Subnautica: Below zero TBA General Information Steam Community Discussion Accessibility Edit Essential Improvements (Edit) VR Improvements Edit Allows the correct animation, audio and user interface when playing in VR. The improved performance of the Affinity processor (edit) when running 4 cores/strands with Hyperthreading disabled disabled, use Task Manager or a program such as Process Lasso to establish the processor's affinity to 4 physical cores. According to the detailed tab in Task Manager, click the affinity button. Set the affinity to 0.2,4,6 or the next set of numbers to select the physical cores on the processor with Hyperthreading/SMT. Game data edit file configuration (s) location (s) Save the location of the game data edit Save the game's cloud synchronization edit general settings. Graphics settings. Input settings. Common settings. Audio-editing of VR-support localizations (edit) Issues, unresolved (edited) Serious Drops of Hitching/Framerate When Moving to Seamoth (edited) Because of the way the game handles the loading of new objects, moving too quickly around the world will lead to serious hooking and frame rates falling, even on systems that exceed system requirements. (quote is necessary) Removing the cache of save and installing on SSD can help, but this will remain a problem until the developer changes how they handle scaling LOD. (quote necessary) Problems fixed.edited) The game runs in VR mode when VR is not enabled (edit) Use -vrmode no option (quote is needed) Running the game with -vrmode no option. Game crash when moving to a specific location or clues when downloading new areas on the old save edit fix save citation is necessary Go to save the location of the game data. Open the slot folder (Slot000). Remove CellCache and CompositeOctreesCache. Other information is required: API (edit) requirements for the editing system. A 64-bit system is required. Notes Note: This is only to be used to report spam, advertising and distressed (harassment, wrestling, or rude) messages. POSTS As to get Subnautica saved games to the new PCHi I get a new computer in a week, how can I get my saved game to my new computer? (edited by administrators) User FANDOM I would assume you just follow the file path that Tueman was talking about I haven't gone there yet though (edited by user Fandom)Someone asked: How do you get to save the files?, and I ask the same question. Does someone actually answer? (edited by Fandom Fandom Package file? (edited by TroxyGamer) Thank you for your help (edited by Evangamer12)Tueman wrote: There are SavedGame Files in C:/Program Files x86/Steamapps/common/Subnautica/SNAppData that you could copy via USB. (edited by EagleFly2018) The right guys, Imma is trying to answer what most people are asking to get to your file saving, you basically follow what Tueman said. However, it may not work for everyone, in which case follow this: Go to your computer or this computer or what you PC says. Then go to the main drive. Go to the Program (x86), go to Steam, go to Steamapps go to Common to go to Subnautica to go to SNAppData to go to Saved games. In Saved Games, you'll see a file called options, ignore it. Instead, select a file with the name Slot and then the number save you want. Example: Slot0001. (edited by Oswebb) Oswebb writes: Right guys, Imma try to answer what most people are asking to get to your files save, you basically follow what Tueman said. However, it may not work for everyone, in which case follow this: Go to your computer or this computer or what you PC says. Then go to the main drive. Go to the Program (x86), go to Steam, go to Steamapps go to Common to go to Subnautica to go to SNAppData to go to Saved games. In Saved Games, you'll see a file called options, ignore it. Instead, select a file with the name Slot and then the number save you want. Example: Slot0001. That's not true. The right way for Win 7 64 to end is: C: Users User AppDataLocalLow Unknown WorldsSubnauticaSubnauticaSavedGames Replace The User with Your Winning Username (edited by Jimbob6661)0Spas you tell us the method for the epic Games version. How about answering his question and telling the method for the Steam version, as this person asked a few months ago when it was the only way to get the game? (edited by SLScool) SLScool wrote: Thank you for telling us the method for the Epic Games version. How about answering his question and telling the method for the Steam version, as this person asked a few months ago when it was the only way to get the game? Well, if you read this thread the steam path has been given. This is no longer the only appropriate path. And I answer the relevant question in the stream, so why don't you go sit in your corner where you belong? See?: Jeremy Atambo's only survivor of Aurora wrote: Can I back up my subnautica time not from a couple? (edited by Jimbob6661)0 Do you understand what necrobaming is and what problems it creates? For example, the question you quoted at the end of your message was made more than a year and a half ago, long before the release of Epic Games by Verizon. In general, the answer old messages mean that users probably all left the wiki and won't see your response. In addition, the correct context can be lost. (edited by SLScool) SLScool) subnautica cloud save xbox. subnautica cloud save epic. does subnautica cloud save. does subnautica save to steam cloud. subnautica below zero cloud save. subnautica save game steam cloud

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